Frostwood Valley

Town of Verona, Wisconsin

Welcome to Frostwood Valley

Frostwood Valley is a new pastoral development in the Town of Verona, northwest of the intersection of Fitchrona Road and Grandview Road. The development is comprised of 16 condo units ranging from 1.25 to 1.65 acres and 15.63 acres of shared greenspace comprised of prairie, woodland, ponds, mowed turf, and trail system.

Shared greenspace is owned by the Homeowner's Association members and managed through a Stewardship Plan committee appointed by the Board of Directors. This ownership includes the responsibility of costs associated with the maintenance of all landscape features outlined in Frostwood Farm VI LLC's Stewardship Plan.

Common Greenspace Description

Southern mesic forest covers approximately 1.51 acres. The balance is native pollinator prairie with scattered trees and shrubs buffering stormwater ponds, drainage swales, and mowed turf along roadways. A 10-foot wide turf trail winds its way through the prairie offering great views.

Common Greenspace Maintenance

Turf

Retain a landscaper to mow once per month (or as needed) during the growing season.

Prairie & Woodland

Retain an ecological consultant to evaluate and provide management recommendations to maintain or correct any issues impacting the health of the prairie and woodland per the stewardship plan. Implement any recommendations provided by the ecological consultant, which will include mowing, spot-herbiciding, burning, and invasive plant removal.

Stormwater Basins

Retain a stormwater pond management consultant to inspect and provide management recommendations to maintain or correct any issues impacting the health of the stormwater management system as outlined in the stormwater management maintenance agreement. Perform any maintenance as directed by the professional.

Frostwood Valley Development

Rolling open areas augmented with floristically diverse pollinator prairie, savanna oaks, and floodplain loving native trees & shrubs. (*map is not to-scale*)



